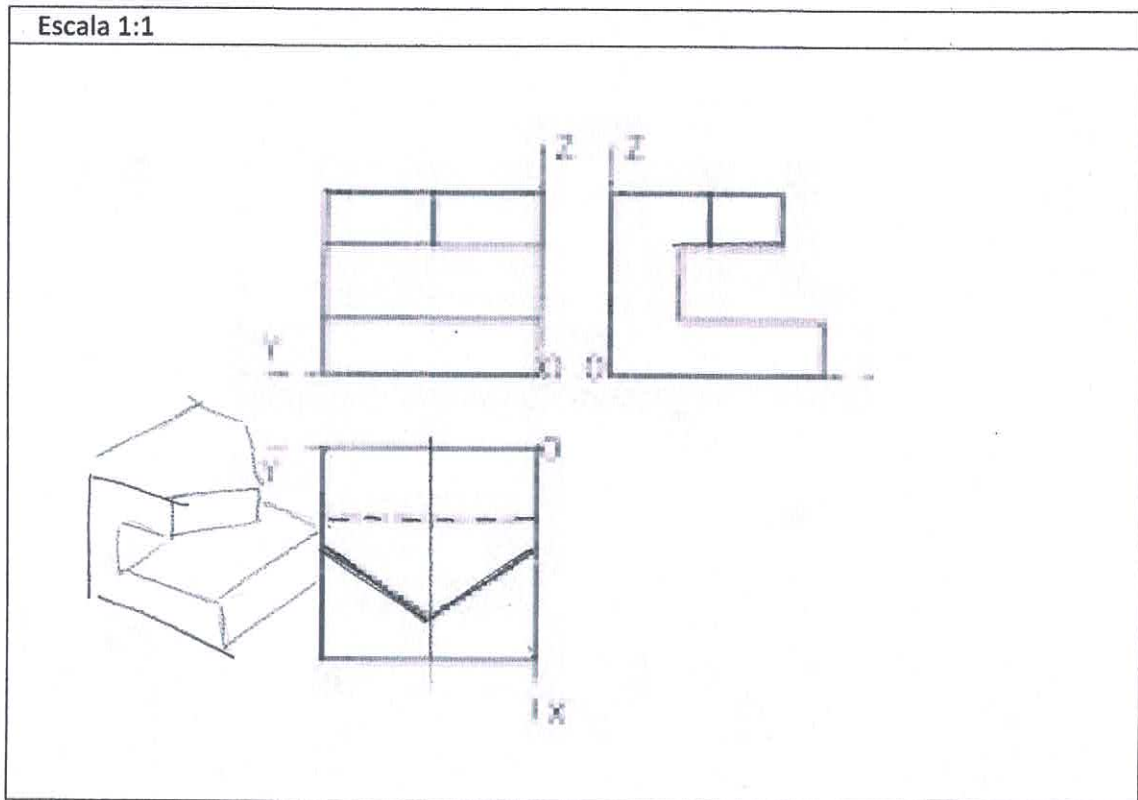
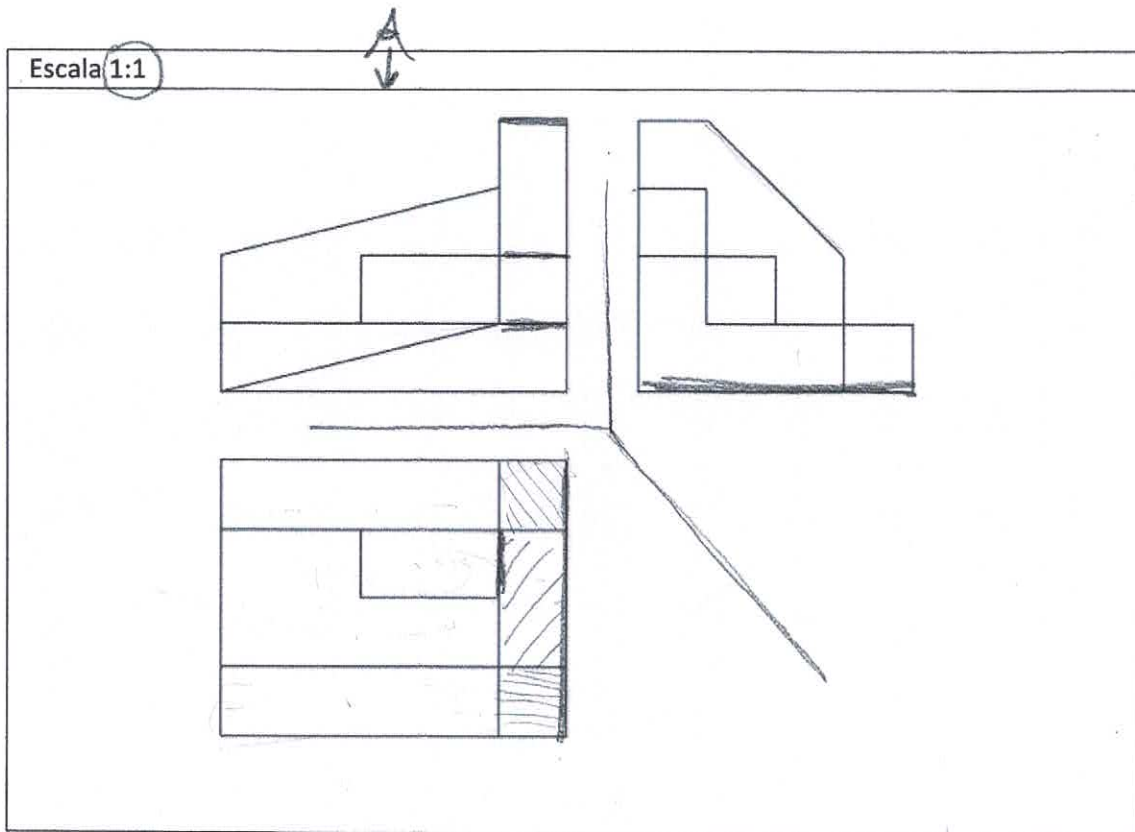
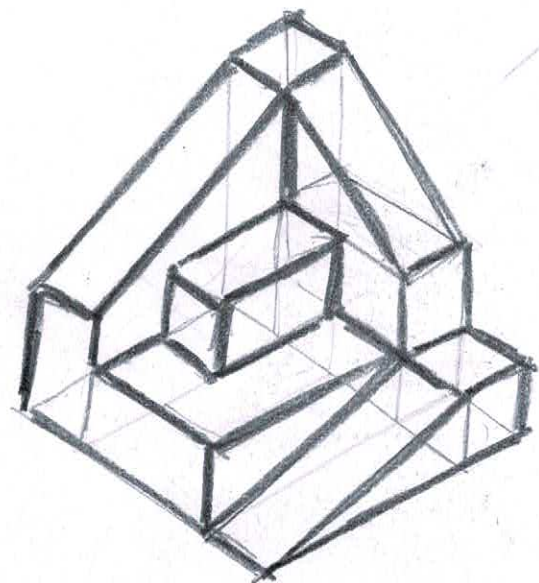
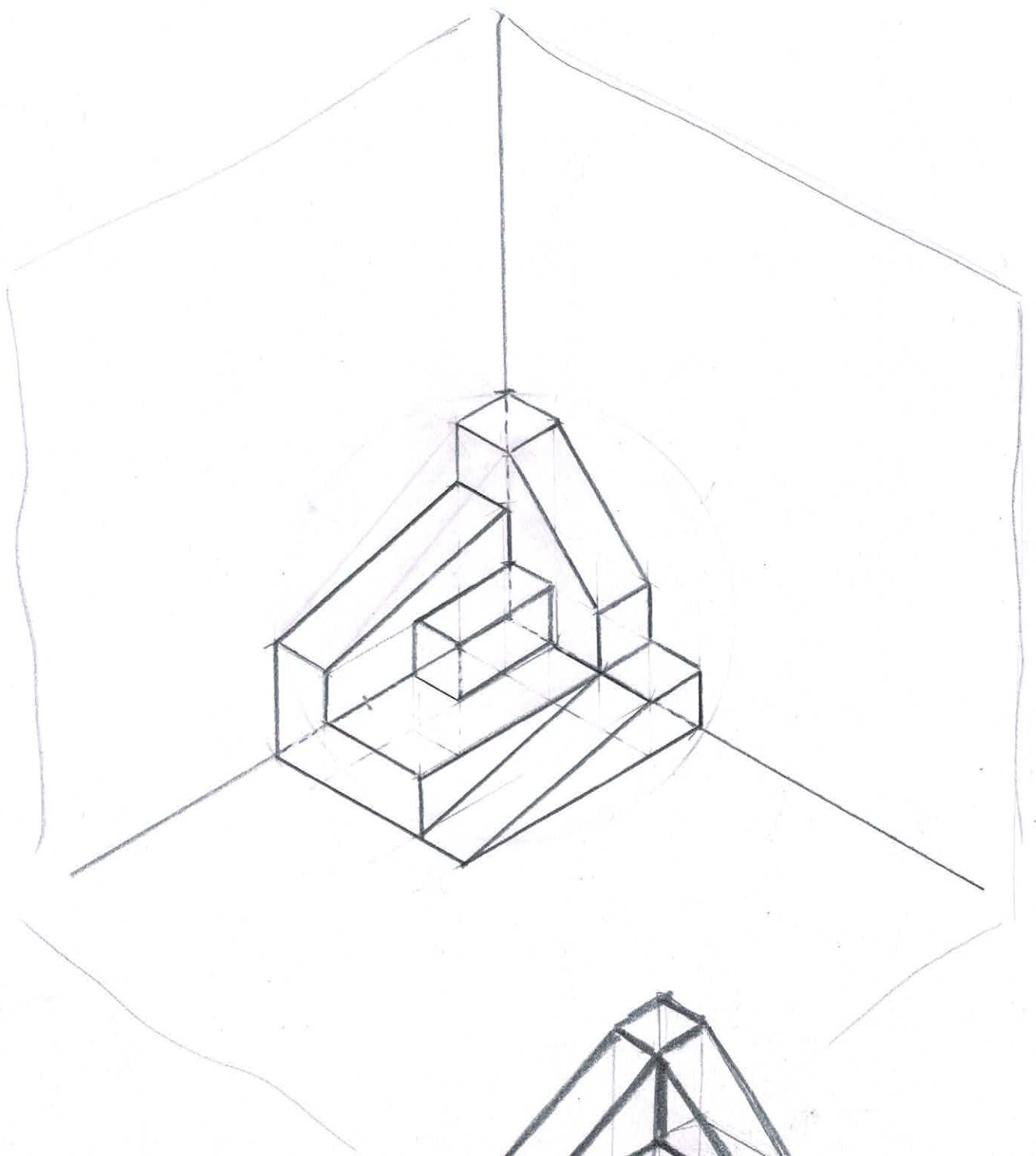
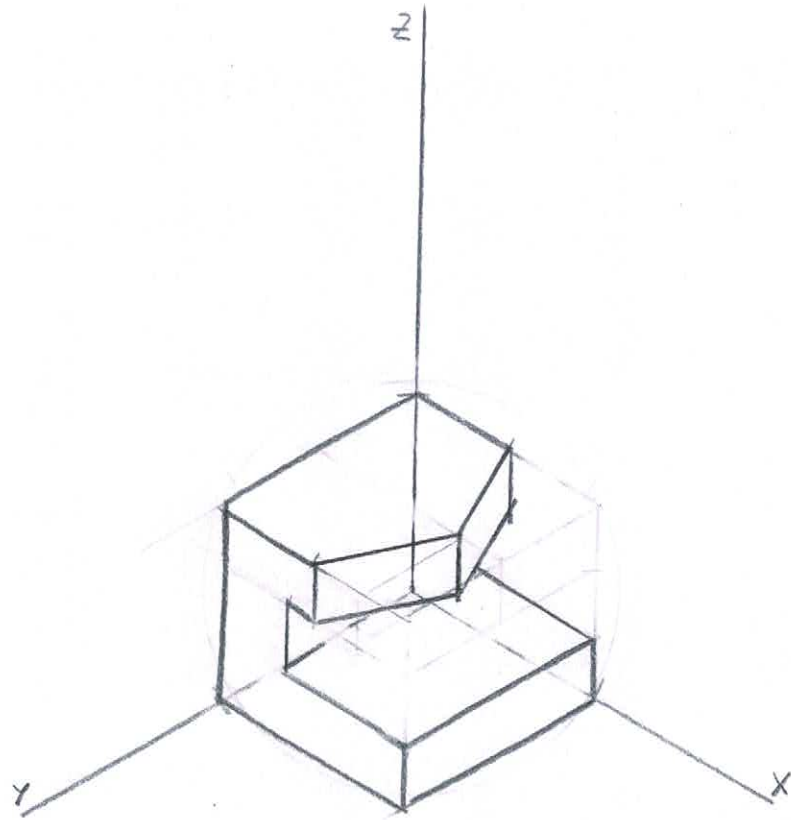


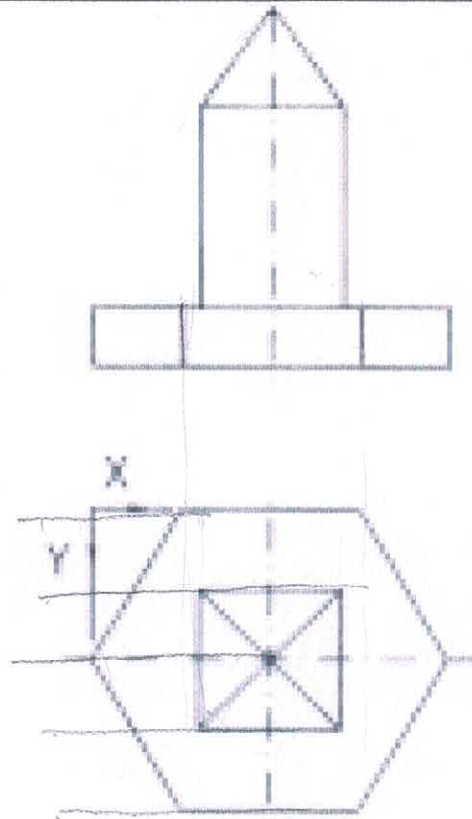
De la siguientes piezas, dibuja 3 piezas en perspectiva isométrica a la escala que se pide sin reducción y dibuja también, en caballera, con reducción de 0,5 en el eje Y. (puedes dibujar las mismas piezas o diferentes).



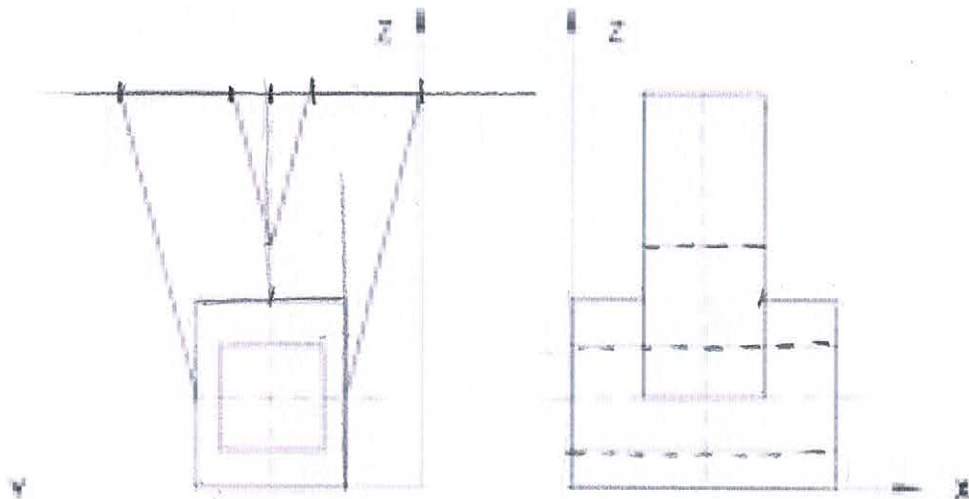




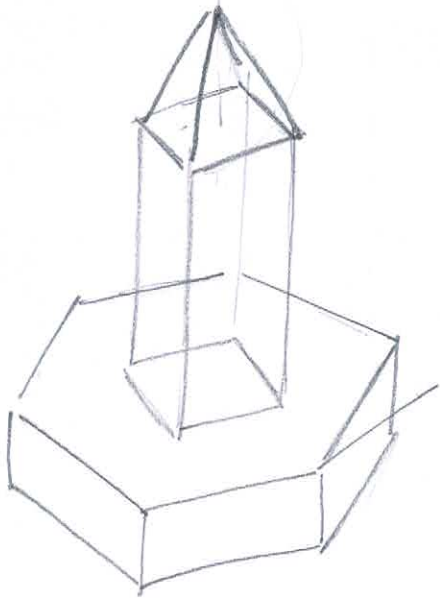
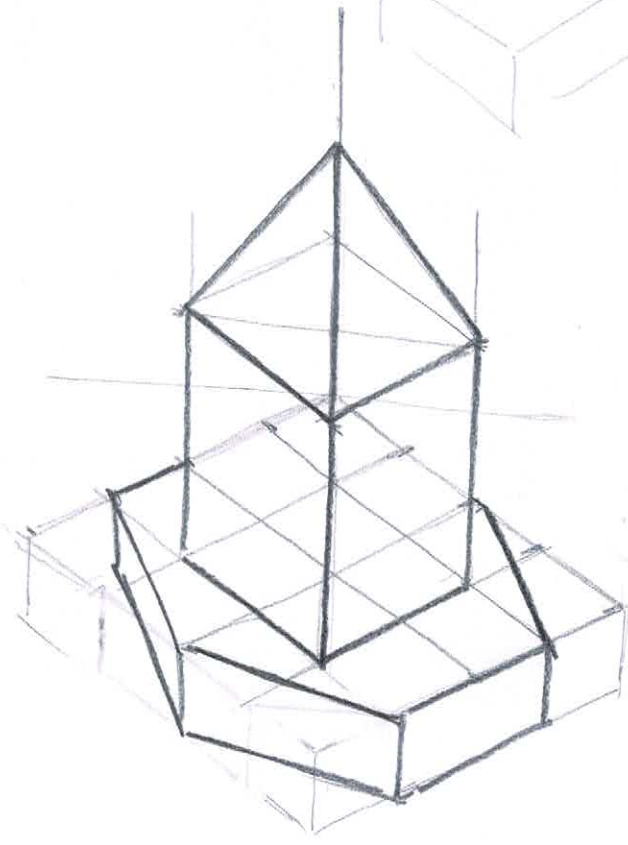
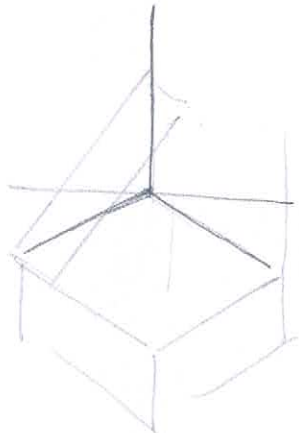
Escala 1:2

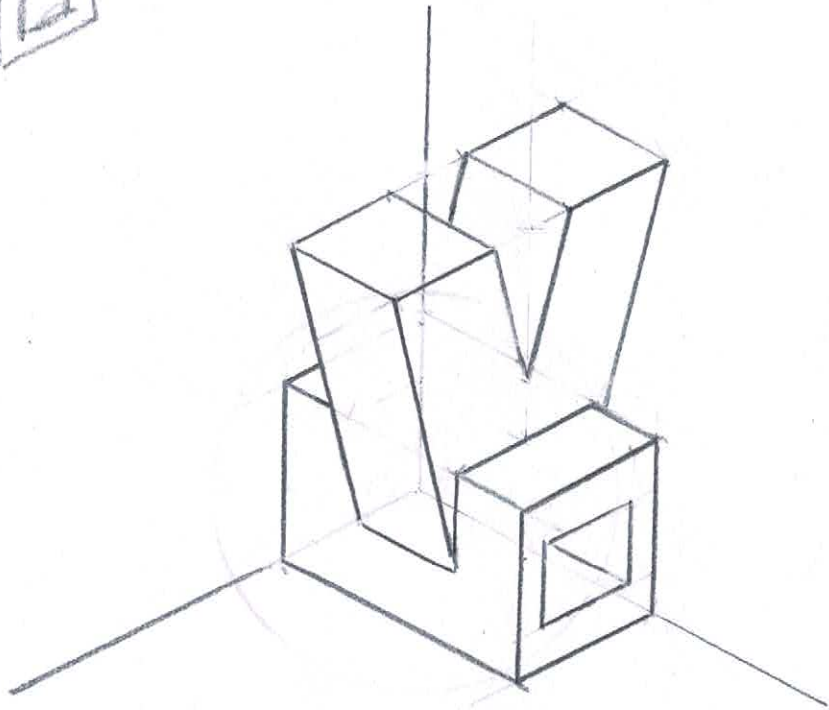
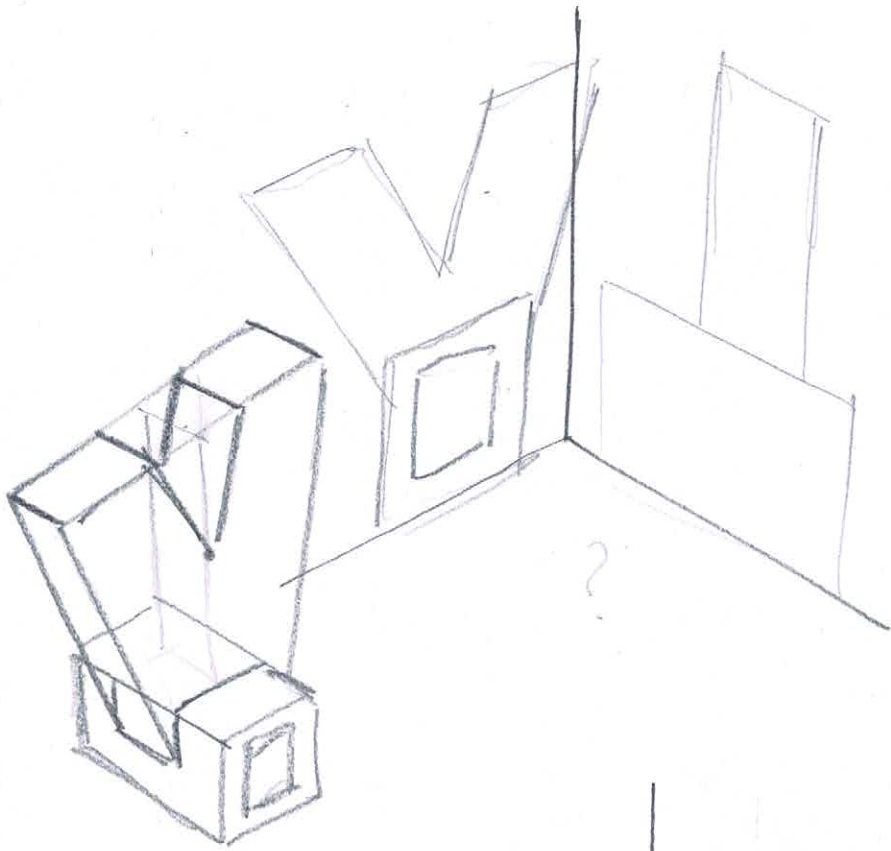


Escala 1:2



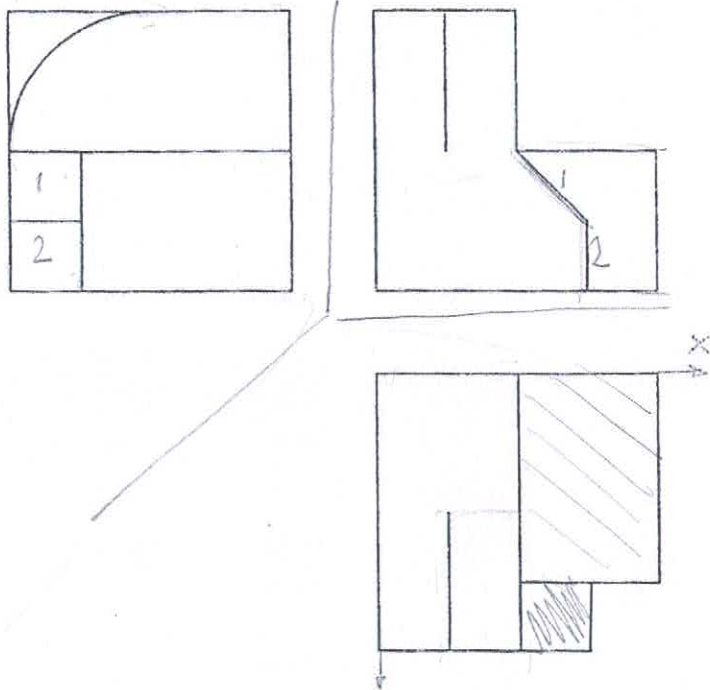
CROQUIS



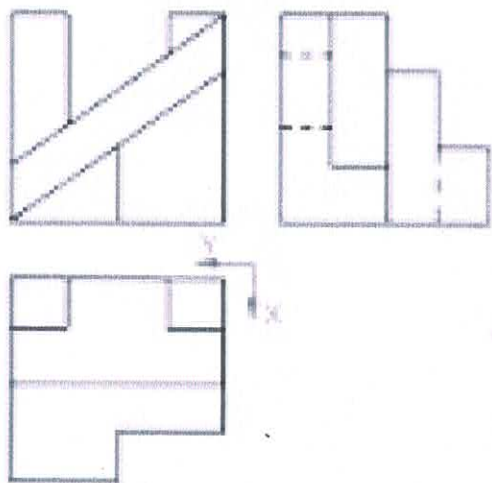


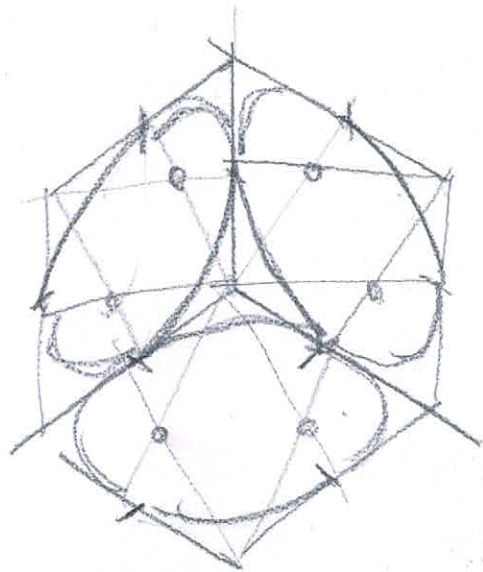
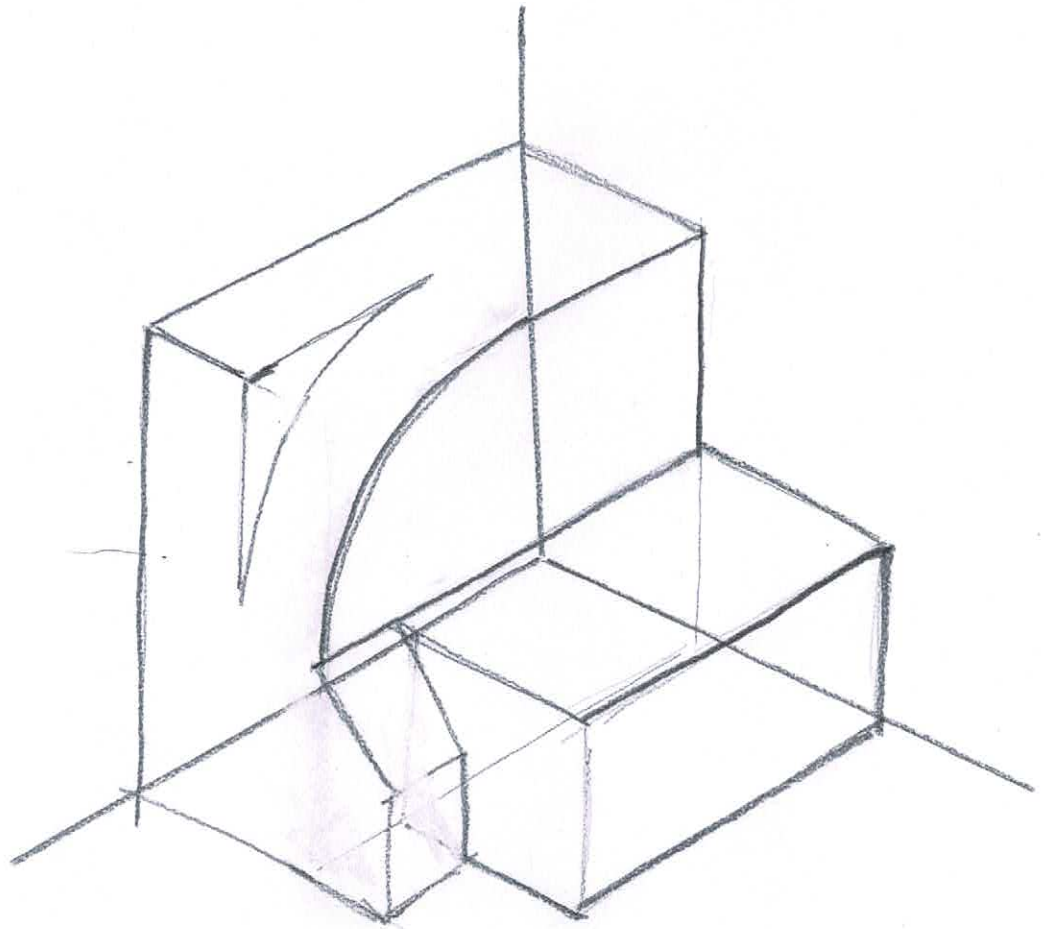
Escala 1:2

A



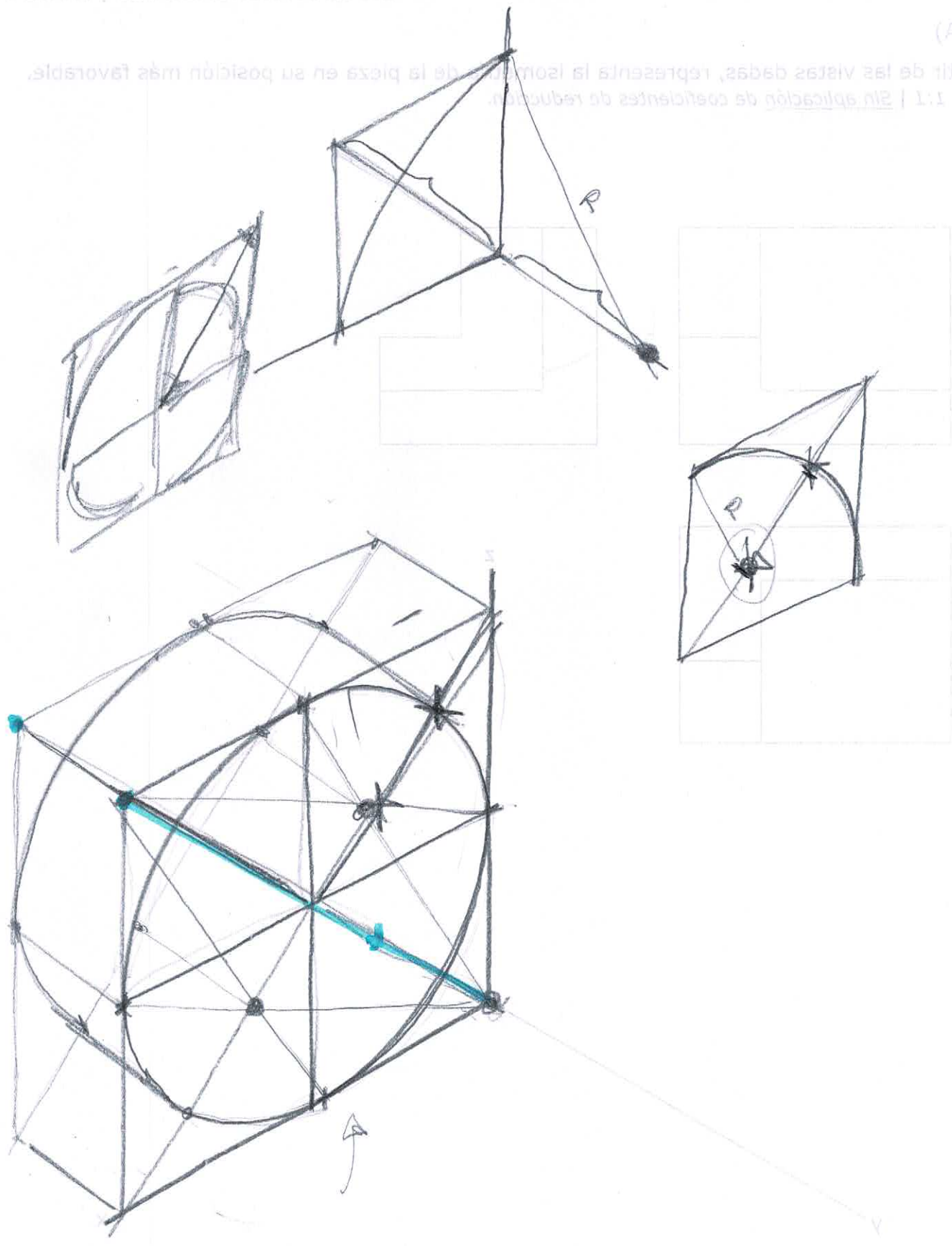
Escala 1:1







A partir de las vistas dadas, representa la isometría de la pieza en su posición más favorable. Escala 1:1 / Sin aplicación de coeficientes de reducción.



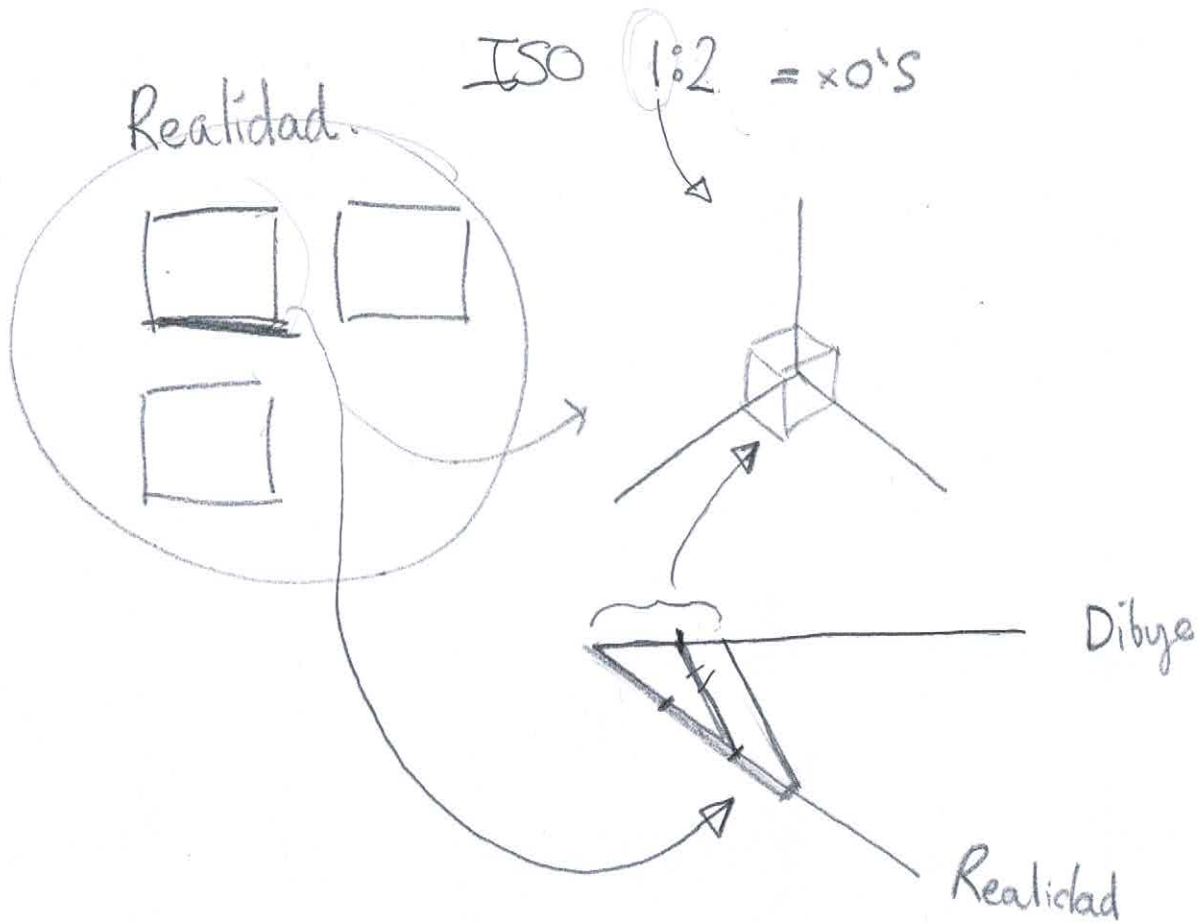
OP. 1)

1:1 → 1:1  
VISTAS = ISOMETRÍA

OP. 2)

D=R  
1:1 → D:R  
VISTAS → 1:2  
ISOMETRÍA

ampliación 2:1      reducción 1:2



OP 3.)

$\frac{D}{R}$   
 $\frac{1}{2}$   
VISTAS



$\frac{D}{R}$   
 $1:1$   
ISOMETRÍA

